

Alert Chart

Category	No Alert	Alert	Announce
Natural Calls Not Specifically Noted	About expected strength and shape	Highly unusual strength, shape, etc.	
Conventional/Artificial	<p>Stayman (next higher level of clubs)</p> <hr/> <p>Blackwood (4NT) and expected responses</p> <hr/> <p>Gerber (4C)/NT</p> <hr/> <p>Conventional 2NT response to an opening two-level suit bid</p> <hr/> <p>Two diamond response to strong artificial two club opening which is waiting or negative</p>	All other conventional and/or artificial bids. *See delayed alerts above for when to alert*	
Notrump Openings		Conventional	State Range, if natural, for all 1NT <i>openings</i>
Notrump Overcalls	<p>Conventional overcalls by a passed hand</p> <hr/> <p>Jumps to 2NT or any four-level or higher notrump bid that is unusual</p>	<p>Jump to 3NT that is unusual</p> <hr/> <p>Other conventional notrump overcalls</p> <hr/> <p>A natural notrump overcall with an expected lower limit of less than 14 HCP and/or an upper limit of more than 19 HCP</p> <hr/> <p>Natural jumps to 2NT, except in balancing seat</p>	
Responses to Notrump Opening Bids and Overcalls	Stayman (<i>next higher level of clubs</i>) asking for a four-card major. (Also, Stayman after the	Stayman (<i>next higher level of clubs</i>) if other than asking for a four-card major, and rebids	State "Transfer" any time a diamond response to a natural notrump bid at any level is a

	<p>NT opening has been doubled.)</p> <hr/> <p>Natural signoffs at the next higher level in diamonds, hearts and spades</p> <hr/> <p>Three-level natural responses whether a jump response or not</p> <hr/>	<hr/> <p>Transfers, except for those which are announced and other artificial responses above <i>next higher level of clubs</i></p> <hr/> <p>Rebids after use of Stayman by responder which do not promise a major.</p>	<p>transfer to hearts.*</p> <hr/> <p>State "Transfer" any time a heart response to a natural notrump bid at any level is a transfer to spades.*</p> <p>*If the transferer may occasionally hold a Game Forcing hand without the next higher suit, state "Transfer" and Alert the subsequent bid which cancels the transfer meaning</p> <p>NOTE: Announcements of transfers as above apply after a natural NT rebid by opener</p>
<p>Opening Suit Bids at the One Level</p>	<p>Natural non-forcing openings with an agreed range of somewhere between 10-21+ HCP</p>	<p>Conventional and/or artificial openings which do not require an Announcement such as a strong/artificial forcing club</p> <hr/> <p>Frequent very light openings (fewer than 10 HCP by agreement). Also, pre-Alert</p>	<p>State "may be short" for non-forcing 1C and 1D calls which may be shorter than three cards</p>
<p>Responses to One-Level Opening Bids in a Suit</p>	<p>Non-forcing 1NT response whether four-card majors are bypassed or not</p> <hr/> <p>Forcing natural 2NT response that may bypass four-card majors</p> <hr/> <p>A one-level major-suit response to 1C that may bypass longer diamonds</p>	<p>Conventional 1NT response which is not Announced</p> <hr/> <p>Non-forcing suit bid by an UPH</p> <hr/> <p>A weak jump raise after a pass by RHO (no competition)</p> <hr/> <p>A natural, non-forcing jump shift after a pass by RHO (no competition)</p>	<p>State "Forcing" if a 1NT response to a major is simply forcing</p> <hr/> <p>State "Semi-forcing" if a 1NT response to a major is forcing except when opener has a balanced minimum</p>

	<hr/> <p>2/1 which shows at least game invitational values</p> <hr/> <p>All jump raises in or out of competition except a weak jump raise after a pass by RHO (no competition)</p> <hr/> <p>Natural forcing jump shifts and all natural jump shifts in competition</p> <hr/> <p>Natural 2NT response invitational or better</p>	<hr/> <p>All conventional responses not listed under no Alert</p> <hr/>	
<p>Opener's and Responder's Rebids</p>	<hr/> <p>Two-of-a-minor after a forcing or semi-forcing 1NT response</p> <hr/> <p>A 1NT or 2NT rebid that implies a balanced hand (may contain one or two four-card majors)</p> <hr/>	<hr/> <p>Opener's 1NT rebid, if strong</p> <hr/> <p>Responder's artificial third- or fourth-suit bids</p> <hr/> <p>Responder's "checkback" bids (of 2 or 3 C or D)</p>	
<p>Opening Two-Level Bids in a Suit and Responses</p>	<hr/> <p>2C strong, artificial, and forcing</p> <hr/> <p>Weak, natural 2D, 2H or 2S</p> <hr/> <p>Conventional and/or forcing 2NT responses</p> <hr/> <p>Natural, forcing responses in a suit</p>	<hr/> <p>Other conventional and/or artificial bids</p> <hr/> <p>Natural 2D, 2H or 2S, if intermediate or better</p> <hr/> <p>Natural weak or intermediate 2C</p> <hr/> <p>Natural and non-forcing 2NT responses</p> <hr/> <p>Natural, non-forcing responses in a suit</p>	

Doubles and Redoubles	Most Doubles and Redoubles *See Alertable Doubles*	Doubles and redoubles with highly unusual or unexpected meanings	
Cue-bids	Most Cue-bids *See Alertable Cue-bids*	Direct cue-bid of natural opening bid played as natural	
Passes		Passes with highly unusual or unexpected meanings	
Other Constructive Calls	Over suits, 4NT ace-asking and responses <hr/> Over notrump, 4C ace-asking and responses	Ace-asking calls and responses at or below the level of 3NT or any opening ace-asking call and response Delayed Alerts Ace-asking calls and responses above the level of 3NT beginning with opener's second call except for those listed under not Alertable	
Defensive Bids	Weak jump overcalls (two or three level) <hr/> All constructive or better jump-shift advances <hr/> All natural jump raises of an overcall	Very light overcalls (fewer than 6 HCP) Also pre-Alert <hr/> Intermediate or better jump overcalls (two or three level) <hr/> Weak jump shifts after partner's overcall	